

# Character Sheet

Name:

Type:

**Body (Bod)** \_\_\_\_\_

Wealth:

Juncture:

Move (Mov) \_\_\_\_\_

Melodramatic Hook:

Strength (Str) \_\_\_\_\_

Description:

Constitution (Con) \_\_\_\_\_

Story:

Toughness (Tgh) \_\_\_\_\_

**Chi (Chi)** \_\_\_\_\_

Fortune (For) \_\_\_\_\_

Kung Fu (Fu) \_\_\_\_\_

Magic (Mag) \_\_\_\_\_

Fortune Dice Remaining:

**Mind (Mnd)** \_\_\_\_\_

Wound Points Sustained:

Charisma (Cha) \_\_\_\_\_

Unspent Experience Points:

Intelligence (Int) \_\_\_\_\_

Perception (Per) \_\_\_\_\_

Willpower (Wil) \_\_\_\_\_

## Skills

Skill	Base	Bonus	AV
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

**Reflexes (Ref)** \_\_\_\_\_

Agility (Agl) \_\_\_\_\_

Dexterity (Dex) \_\_\_\_\_

Speed (Spd) \_\_\_\_\_

## Schticks

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## Weaponry

Weapon	Stats
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## Notes

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